

SENIOR (Y11, Y12 & Y13) SUBJECT SELECTIONS

Students in **Years 11 (Level 1)** need to select <u>**3 options***</u> and a <u>backup</u>. Compulsory subjects for this year level are: English, Mathematics, Physical Education, Religious Education.

Students in **Years 12 (Level 2)** need to select <u>4 options*</u> and a <u>backup</u>. Compulsory subjects for this year level are: English, Physical Education, Religious Education.

Students in **Years 13 (Level 3)** need to select <u>5 options*</u> and a <u>backup</u>. Compulsory subjects for this year level are: Physical Education, Religious Education.

Please note that the backup option may be a subject that students do end up taking (depending on space in classes).

*Note: A number of International students must take two English classes (EAL, EAP), and therefore can only select 2 options and a backup.

Learning area: ENGLISH

- English
- EAL / EAP (Determined by the Head of EAL)
- English Visual (L3 only)

Learning area: MATHEMATICS

- Mathematics
- General Mathematics (L2 & L3 only)
- Calculus (L2 & L3 only)
- Statistics (L3 only)

Learning area: SCIENCES

- Science (L1 only)
- Biology
- Chemistry
- Physics (includes Earth Space in Y11)
- Earth Space Science (L2 & L3 only)

Learning area: SOCIAL SCIENCES

- Geography
- History
- Classical Studies (L2 & L3 only)

Learning area: COMMERCE

- Commerce (L1 only)
- Economics
- Accounting
- Business Studies (L3 only)

Learning area: LANGUAGES

- Māori
- French
- Japanese

Learning area: TECHNOLOGY

- Design & Visual Communication
- Digital Technology
- Food Technology
- Materials Technology
- Mechanical Engineering

Learning area: ARTS

- Art
- Drama
- Music

Learning area: PHYSICAL EDUCATION

- Academic Physical Education
- Outdoor Education (L1 & L2 only)

Rosmini College's timetable is student-driven and a new timetable is generated each year based on student subject selection. Unfortunately, while we do our best to avoid them, timetabling clashes may still occur and a few students may be required to choose an alternative subject option.

SUBJECT DESCRIPTIONS

Disclaimer: The following subject descriptions are intended to give you a basic overview of what the subject involves. Course topics can change from year to year. Please use as a guide only.

SUBJECT	LEVEL ONE	LEVEL TWO	LEVEL THREE	
ENGLISH	 Our Level 1 English course provides opportunities for ākonga to use literature and language to explore self, society and the wider world. Language and identity are inextricable. Making and creating meaning are processes that occur when we interpret and when we produce text. Reading is a source of enjoyment and enrichment. 			
ENGLISH VISUAL	-	-	This course is tailored to suit the needs of students who find English challenging yet want or need a Level 3 English course for further education. It is taught using film and television as the anchor texts and follows on from the L2 Foundation English course.	
MATHEMATICS	The course is designed to cover aspects focussing on the strands of Number & Algebra, Space (Geometry) & Measurement and Statistics & Probability. 1.1 Exploring data with the Statistical Enquiry - Internal 1.2 Mathematical Methods - Internal 1.3 Interpret and apply mathematical and statistical information in context - External 1.4 Mathematical Reasoning - External	For students that are not keen to specialise in Calculus or Statistics so soon, this course will offer a mixture of all the strands of Mathematics. Number and Algebra, Measurement and Geometry and Statistics including Probability. Possible topics are: Geometry Graphs Trigonometry Statistics Probability Networks	This course is designed for students who wish to continue their discovery of pure Mathematics of Algebra and Graphs, but not specialise in Calculus or Statistics. Students will be exposed to mathematical concepts across the three core strands of mathematics. Number and Algebra & Measurement and Geometry.	
GENERAL MATHEMATICS	-		This course is designed for students who are not certain about their career pathway yet, but still wish to pursue Mathematics. It covers a variety of topics, not specialising in Calculus or Statistics. Students will be exposed to both Achievement Standards from the three Mathematics and Statistics strands and Unit Standards from Financial Capability.	
MATHEMATICS WITH CALCULUS	-	Students will be exposed to mathematical concepts from the strands related to: Algebra Calculus Graphs Trigonometry	Students will study simultaneous equations in 3D, trig functions and identities, and algebra of complex numbers and further deepen their understanding of calculus	

SUBJECT	LEVEL ONE	LEVEL TWO	LEVEL THREE
		This course does not cover Statistics or Probability.	including both differentiation and integration. This course has a large external component so students should be comfortable under high-stakes examination conditions.
MATHEMATICS WITH STATISTICS	-	-	This course focuses on the strands of Statistics and Probability. Students will be required to complete 3 Statistical Reports for their internal work based on Time Series, Bi-variate Data and Statistical Inference. This course focuses on critical analysis of statistics and probable events. It requires a good level of thought and comprehensive literacy skills.
SCIENCE	In this course, students will develop: - an understanding of a physical system using energy concepts - an understanding of genetic variation in relation to an identified characteristic - an understanding of chemical reactions in context	-	-
BIOLOGY	Year 11 Biology gives a general overview of Biology. You will be looking at how microorganisms impact our lives, in particular how bacteria, viruses, and fungi live and interact with us and the environment around them. Another very fast-growing contemporary field of study is genetics. You will be looking at how DNA works and how variation in organisms comes about. Describe features of science that have contributed to the development of a science idea in a local context standard that will allow the students to appreciate the value of conservation.	 In this course, students will be learning biological concepts including: Genetics - which focuses on how genes are expressed and how the genetic codes produce the phenotypes seen in organisms. Ecology - the students will be learning about community organisation and dynamics. They will be going to the rocky shore to carry out detailed observations. Life processes - how organisms live in extreme environments. The students will be carrying out and reporting on a practical investigation. 	Demonstrate understanding of how an animal maintains a stable internal environment. Demonstrate understanding of human manipulations of genetic transfer and its biological implications. Demonstrate understanding of trends in human evolution. Integrate biological knowledge to develop an informed response to a socio-scientific issue. Demonstrate understanding of the responses of plants and animals to their external environments. Demonstrate understanding of trends in human evolution. Demonstrate understanding of trends in human evolution. Demonstrate understanding of evolutionary processes leading to speciation.

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CHEMISTRY	Chemistry connects the details of how materials around us are constructed. Ākonga engaging in this subject will learn that details matter as much as the big picture. The skills required to analyse and apply, think critically, and interpret the world around them are transferrable to a wide range of pathways. The course will develop an understanding of: - a chemical reaction in a specific context. - how the properties of chemicals inform their use in a specific context. - a science-informed response to a local issue	 Students will be exposed to Chemistry concepts from the strands related to: Organic compounds. Chemical reactivity. Bonding, structure, properties, and energy changes. Practical investigation and research. 	Students will be exposed to Chemistry concepts from the strands related to: • Spectroscopic analysis • Organic chemistry • Oxidation-reduction process • Chemical processes • Thermochemical principles
PHYSICS	Technical skill learning around inquiry approaches, including interpreting evidence, and creating models and representations of physical phenomena will support ākonga in a range of pathways related to engineering, environmental management, scientific development, technology, or data analysis. The concepts covered in this course will develop an understanding of: - human-induced change within the Earth system. - a physical phenomenon through investigation. - the effect on the Earth of interactions between the Sun and the Earth-Moon system. - energy in a physical system.	Mechanics - this builds on L1 Mechanics and introduces the study of motion in two directions and circular motion. Electromagnetism using more complex circuits and theory, electromagnetic fields and motors. Electromagnetism continued. Modern Physics - Quantum mechanics and nuclear physics. Waves - introduction of L3 material in the form of standing waves. Practical Investigation - developing non-linear mathematical relationships using practical investigation.	Modern Physics Mechanics - Introduces the study of rotational motion and simple harmonic motion. Electromagnetism - using complex circuits. It introduces capacitors, inductors and AC theory. Waves - introduces the effects of wave manipulation and its effects such as the Doppler effect and twin and multipoint interference. Physics of a selected Topic - Physics of roller coasters/vertical Circular Motion.
EARTH SPACE SCIENCE	-	The programme consists of three internal assessments and two external assessments. There is at least one field trip and practical activity. The Earth and Space Science subject continues into Year 13 at Level 3. This course allows you to take the ESS Scholarship examination.	Introduction to terms and revision of Level 2 examinations Earth Systems Atmospheric Systems Marine Systems Field Trip Geological dating methods Astronomy Methods of exploring space. Field Trip 2 days - Camping. Geology of a local feature.
GEOGRAPHY	We will be studying the global distribution of surf	We will be studying the global pattern of Maritime Piracy, the urban pattern of	Students are challenged to take greater responsibility for

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	breaks, the natural processes of the Tongariro Environment and their impact on people, various Pacific geographic challenges and researching pollution of the Wairau Creek. There will be a day trip to Raglan and a local field trip to collect data for our research.	Murder in Chicago, differences in development between Afghanistan and the USA, and Geographic Skills and you will carry out Geographic research.	creating frameworks for their own learning (for example, when carrying out research) to apply more complex skills, to make connections between concepts, to appreciate different attitudes and values, and to make use of their own experiences. We will be studying the global pattern of coral reefs, the Mexican Drug Wars, Tourism Development in Rotorua and interacting natural processes in Muriwai. There will be field trips to Rotorua and Muriwai.
HISTORY	Topics explored at Level One include the USA Civil Rights movement, New Zealand's involvement in the Gallipoli campaign, the Māori Battalion, and the 1981 Springbok Tour of Aotearoa New Zealand. At Level One, students will learn to recognise that historical narratives are constructed from sources and may differ in their construction.	The causes of WWI and the War in Vietnam are the primary topics studied in Level 2 History. Students choose topics of special interest for internal assessments.	History at Level 3 will pay particular attention to the Tudor/Stuart period of English and European history. Internals may reflect other historical events of significance to New Zealand.
CLASSICAL STUDIES	-	Athenian Democracy and its development in classical Greece. Here we examine the important events, figures and institutions that helped Athens to grow into a powerhouse on the Greek mainland, shaping democracy into what would become the core of our civilisation. The epic poetry of Homer in The Odyssey. Here we examine the adventures of the Greek hero Odysseus as he battles monsters, witches, armies and the gods in his journey to return to his homeland of Ithaca.	The campaigns of Alexander the Great. In this topic, we chart the great campaign of the Macedonian King as he took on the Greeks and the great power of the Persian Empire. The Old Attic Comedy of Aristophanes. In this topic we read two plays of comedic playwright Aristophanes, Wasps and Frogs, examining the production of drama and the comedic techniques used by the poet to entertain and educate his audience.
COMMERCE	Commerce is the use and exploration of accounting, economic, and business concepts and models to make sense of society and solve problems.	-	-

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	Ākonga will learn that		
	decision-making is		
	necessitated by scarcity and		
	that decisions are informed		
	by a variety of cultural		
	perspectives and lenses.		
	Learning and assessment will		
	examine Māori, Pacific, and		
	different approaches to		
	commerce, and business		
	models from whanau and		
	organisation contexts.	5	TI : ()/ 40
ECONOMICS	-	Economics in Year 12	The aim of Year 13
		the New Zeeland economy	Economics is to enable
		The source covers the topics	sconomic literacy and
		of inflation, aconomic	understanding which will
		growth and unemployment	allow them to develop a
		and looks at the role of the	continuing and critical
		Government in the New	interest in contemporary
		Zealand economy. The	economic issues.
		emphasis at this level is more	
		of a national-orientated	Year 13 Economics provides a
		approach so students gain a	stepping stone to many
		more real worldview of	careers, in commerce,
		economics and its impact on	humanities, engineering and
		society.	law. It provides the basis for
			Stage One Economics at
			University, giving you a head
			start in your University
			career.
ACCOUNTING	-	In the workplace today, it is	Accounting Level 3 is a
		often assumed that the	consolidation year. It is useful
		person entering a position	for any student hoping to
		within commerce	start his own business, go
		figures, provoiling interest	Into, or Join a partnership,
		rates and their impact on	to study further
		decision-making We also	We look at the global
		look at non-financial	husiness environment with a
		measures and their impact	special focus on New
		on the overall performance	Zealand.
		of the business. The focus is	Thereafter, we look at the
		on sustainability in its various	advantages and
		forms, including economic,	disadvantages of operating in
		environmental, social, and	a legal partnership in New
		cultural. Studying accounting	Zealand.
		can only benefit anyone	Financial analysis and
		thinking of going into the	Interpretation are a big
		world of commerce.	component of level 3.
		- · · · · · · · ·	Following from above, our
		Iopics in Level 2 include;	Tocus is on decision-making
		Accounts Reseivable	within a pusiness.
		Accounts Receivable	rillally, we look at
		Financial Statements use of	and standing management
		an online processing	decision-making This
		software package Verol as	involves looking at Cost /
		well as Interpreting Financial	Volume / Profit and
		Statements.	Break-even analysis.
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BUSINESS STUDIES	-	-	This Level 3 course teaches students about the practical and theoretical aspects of business. Organising and running a team business following the requirements of the highly regarded international Young Enterprise experiential programme is the essence of this course.
MÃORI	The ākonga/students learn: - Te Reo Māori: Learn about the Structure and vocabulary of the language - Kapa Haka: Learn how to perform a Haka with confidence and learn the history of the Haka - Taiaha: Learn how to use a Taiaha correctly and about the history of Māori Warfare - Whakapapa: Learn about the history of how Māori lived. The emphasis is to learn either Te Reo Māori, Te Ao Haka, Te Reo Māori and Te Ao Haka and/or a combination of this so that ākonga can choose from a strengths-based approach to their learning.	The Level 2 NCEA Te Reo Māori course builds on the Level 1 NCEA Te Reo Māori course. The ākonga/students learn: - Te Reo Māori: Learn about the Structure and vocabulary of the language - Kapa Haka: Learn how to perform a Haka with confidence and learn the history of the Haka - Whakapapa: Learn about the history of how Māori lived.	The Level 3 NCEA Te Reo Māori course builds on the Level 2 NCEA Te Reo Māori course. The ākonga/students learn: - Te Reo Māori: Learn about the Structure and vocabulary of the language - Kapa Haka: Learn how to perform a Haka with confidence and learn the history of the Haka - Whakapapa: Learn about the history of how Māori lived.
FRENCH	Covers the four skills of listening, speaking, reading and writing. Communicate in French in everyday contexts Engage with, and make meaning of, a variety of short texts Explore language used to express personal information, ideas, and opinions Develop communicative skills to share simple information, ideas, and opinions with others in a range of predictable situations Develop a foundational awareness of and use key linguistic building blocks and patterns of language Acquire simple linguistic strategies and basic knowledge of how to use resources to make meaning from unfamiliar language Recognise the values and practices of French-speaking	Year 12 students will cover the following functions: Communicate about future plans; Give and respond to advice, warnings, and suggestions; Express and respond to approval and disapproval, agreement and disagreement; Give and respond to information and opinions, giving reasons; Read about and recount actual or imagined events in the past. These functions will be taught within the context of the following topics: Youth issues; Travel; Immigration; Employment; French-speaking countries.	Year 13 students will cover the following functions: Expressing degrees of certainty and doubts; Talking about (im)probability and (im)possibility; Taking part in social situations; Repairing communications; Talking about the past, present or future in various forms. These functions will be taught within the context of the following topics: Environment; Health; the World of Work; Poetry; Sport; Technology.

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	cultures and the values and practices of their own cultures and communities.		
JAPANESE	By engaging with this subject, students develop the ability to communicate in Japanese and connect meaningfully with people in different communities around the world. Students are encouraged to use their cultural kete to enrich their learning of Japanese. Skills and knowledge gained in Japanese include: - increased cultural competence and global awareness - communicative capabilities and interactive strategies - understanding structure in thinking and communication - enhanced creativity and problem-solving skills - increased understanding of successful learning methods - an appreciation of diverse backgrounds, experiences, and perspectives - an additional context to embed and enhance literacy and numeracy competencies.	Students have the opportunity to communicate information, ideas and opinions through different text types; communicate information, ideas and opinions through increasingly complex and varied texts; explore the views of others, developing and sharing personal perspectives; engage in sustained interaction and produce extended text; analyse ways in which Japanese is organised in different texts and for different purposes; explore how meanings are conveyed through the Japanese language; analyse ways in which Japanese culture is organised for different purposes and different audiences; analyse how the use of Japanese expresses cultural meanings.	Japanese students can use language variably and effectively to express and justify their ideas and opinions and support or challenge those of others. Students have the opportunity to communicate information; ideas and opinions through increasingly complex and varied texts; explore the views of others, developing and sharing personal perspectives; engage in sustained interaction and produce extended texts; analyse ways in which Japanese culture is organised for different purposes and different audiences; analyse ways in which Japanese is organised in different texts and for different purposes; analyse how the use of Japanese expresses cultural meanings; explore how linguistic meaning is conveyed across languages.
DESIGN & VISUAL COMMUNICATION (DVC)	Spatial design (Graphics) DVC in Level 1 NCEA allows students to build up sketching, drawing, rendering and computer skills so that they can visually explain their ideas for spatial design. At the end of the year, students will submit a portfolio of selected work. By this time they will have the ability to: Produce 2D and 3D freehand sketches that communicate design ideas. Produce instrumental drawings to communicate design ideas. Use rendering techniques to communicate the form of design ideas, and promote an organised body of design work using visual communication techniques. Students will complete the above while producing the work for a given design brief.	Design & Visual Communication at Level 2 NCEA allows students to build on sketching, drawing, rendering and computer skills so that they can visually explain their ideas for a spatial design. At the end of the year, students will submit a portfolio of selected work.	This course is useful if you are planning a career in Architecture, the Building Industry, Engineering or Design. It teaches students the basic practices of design from conceptual ideas to a final concept that addresses a design brief. The student will study and present material on: 1. Initiating design ideas through exploration. This will involve the idealisation of objects and images. They then extend ideas through further interrogation. 2. Spatial Design, where the influences of the environment and people are looked at during a design process. Constraints and opportunities are addressed. 3. Presentation techniques.

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DIGITAL TECHNOLOGY	This course aims to ignite	This course is designed to	In this course students will
	students' interest in digital	introduce students to a wide	research, design, plan and
	technology and help them	range of elements that form	develop the following digital
	identify which area aligns	part of the exciting and ever	media outcomes.
	best with their skills and	changing world of	1 Designing and producing a
	explore various facets of	information recinology.	1. Designing and producing a
	digital technology to	In this course students will	stakeholder
	determine their preferred	research, design, plan and	
	focus and future direction.	develop the following digital	2. Create a 3D game using
		media outcomes.	Unity, Blender, or Maya.
	The course covers a wide	1. Designing and producing a	
	range of topics within three	digital media outcome for a	3. Use Agile software
	main categories:	stakeholder.	development methods and
	1. Programming	2. Create a 2D or 3D	practices where solutions
	2. Developing a Digital Media	animation using Adobe	evolve through collaboration.
	3 Designing a Technology	or Maya	1 Code a standard Python
	Outcome	3. Use Agile software	interface using Tkinter
	4. Human-Computer	development methods and	package and Object-oriented
	Interaction (External)	practices where solutions	methodology for
		evolve through collaboration.	programming.
		4. Code a standard Python	
		interface using Tkinter	5. Manage data using
		package for programming.	Structured Query Language
		5. Manage data using SQL for	for a Computer Science
	1 Broducts doveloped:	a computer science Project.	Project.
FOOD TECHNOLOGY	1. Products developed, Cheese bread ice cream	Course) (8 credits) This	covers the following tonics
	muffins, snacks and light	course is the introduction	covers the following topics.
	meals.	course towards becoming a	1. This course will continue
		Barista. Students focus on	to focus on brief, conceptual
	2. Cooking skills and	coffee and techniques in	design and prototype
	techniques developed	preparing espresso for a café	development of a product.
	throughout the year.	situation.	The content will be in the
	2 Development of	Food Technology Students	form of a project
	3. Development of	will be given a context and	investigating a particular
	prototyping of a final	within that area plan design	
	product.	trial and test product	2. Processing Technologies:
	·	development.	implementing complex
			procedures to process a
		Students will do research and	specific product.
		investigation into a context	
		and decide on a product that	3. Food and Beverages:
		will be designed. This course	Coffee Course (8 credits).
		conceptual design and	introduction course towards
		prototyping of a product	becoming a Barista Students
		Freedy and or a producti	focus on the origins of coffee
		Students will also develop	and preparing 10 different
		advanced skills in processing	espresso drinks for a café
		a product. This achievement	situation which becomes a
		standard is heavily practically	realistic environment. (Must
		weighted.	have completed Level 2 Food
		Students will offectively work	& Beverages course).
		as Food Technologists	
		Portfolio and practical work.	

SUBJECT	LEVEL ONE	LEVEL TWO	LEVEL THREE
MATERIALS TECHNOLOGY	This is a hybrid course offering students the choice of either NCEA L1 Technology achievement standards or NCEA L1 Building Construction & Allied Trades (BCATS) unit standards.	This is a hybrid course offering students the choice of either NCEA L2 Technology achievement standards or NCEA L2 Building Construction & Allied Trades <i>(BCATS)</i> unit standards.	This is a hybrid course offering students the choice of either NCEA L3 Technology Achievement Standards or NCEA L13 Building Construction and Allied Trades Unit Standards.
	The course focuses on building critical thinking skills while building on practical building and carpentry skills. You will develop an individual product from a given need or opportunity, in doing so you will build knowledge and understanding of materials and products while gaining a business insight into best practices within the building construction and allied trades.	The course has been designed to offer choice with a mixture of achievement and unit standards offered, to keep all pathways open, whether this be a trade pathway or a university pathway. Credits will be gained via a design portfolio and/or prescribed course booklets, as well as the construction of a quality product	The course has been designed to offer choice with a mixture of achievement and unit standards offered, to keep all pathways open, whether this be a trade pathway or a university pathway. Credits will be gained via a design portfolio and/or prescribed course booklets, as well as the construction of a quality product
	Credits will be gained via a design portfolio and/or prescribed course booklets, as well as the construction of a quality product		
MECHANICAL ENGINEERING	This is an introductory unit standard course aimed at attracting and supporting students who are interested in entering an apprenticeship in mechanical engineering or allied trades. The focus is on developing processing skills using a wide range of equipment in a mechanical engineering workshop environment. Students develop skills in marking out and measuring, hand tool and machine tool operation, as well as fabrication and finishing processes. Students learn to work independently and manage their time. The course involves workshop safety, manufacturing a set piece skills-based project and a design development project.	This is a unit standard course supported by Competnz, aimed at attracting students who wish to enter an apprenticeship. The course is relevant for students wishing to pursue a career in engineering, machining, toolmaking, fitting, engineering maintenance, engineering fabrication, and marine engineering. The focus is on developing processing skills using a wide range of equipment in a mechanical engineering workshop environment. Students develop skills in marking out and measuring, hand tool and machine tool operation, as well as fabrication and finishing processes. Students learn to work independently and manage their time. The course involves workshop safety, manufacturing, fabrication problem solving and drawing skills developed while manufacturing a	This course will allow students to develop a sound understanding of basic engineering practices through the design and manufacture of individual projects. Qualifications gained through this course may assist students in gaining employment or entry as an apprentice in an engineering-based environment. Your learning includes design, drawing, fitting, assembly, machine shop, welding, and manufacturing.

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ART	Students investigate the	See below for	See below for
	work of many different	Art - Paint Art - Design	Art - Paint Art - Desian
	artists to learn and	, at Design	Art - Photography
	understand the ideas and		
	skills required to produce		
	works in a similar style.		
	We experiment with artwork		
	in the following disciplines;		
	Painting, Printmaking,		
	Sculpture and Design. Skills		
	in Photography can be		
	applied to any of these		
	disciplines. Freenand or		
	required to plan the artwork		
	Students produce equal		
	amounts of finished works in		
	a minimum of their two best		
	disciplines for the External		
		The sim of the course is to	Students will be examined on
ART - PAINT		provide the student with a	their practical knowledge in
		thorough grounding in	painting. This will be
		painting practices. The	achieved by students
		course is a preparation of	submitting a variety of work
		further study at Level 3 (Year	consisting of research tasks,
		13) and at tertiary level.	drawing notes, a developed
		Students are taught to	sequence of drawings, small
		naintings are made and to	These will show how the
		develop knowledge of the	pictorial ideas and the
		current processes,	relationships between such
		procedures, materials and	ideas, methods, materials
		techniques. This involves	and forms are developed,
		how to carry out research,	clarified and resolved.
		generate ideas and develop	
		way through to the finished	
		painting. Drawing will be	
		used as the basis for all	
		artworks.	
ART - DESIGN	-	This course prepares	This course prepares
		students for a career in	students for a career in
		other of the many related	study There are many
		digital design careers. This	related digital design careers
		creative course consists of	and emerging Creative
		drawing digitally in a free and	Industries linked to this area
		personal way, whilst	of study. This creative course
		understanding the principles	consists of drawing digitally
		or design and the ways that	In a free and personal way,
		they will learn about the	principles of design and the
		design processes that link to	ways that designers work. In
		their own theme, and how to	particular, they will work
		communicate visually about	through the design process
		something that they are	and communicate visually
		passionate about.	about their area of interest.

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ART - PHOTOGRAPHY	-	-	This course prepares students for a wide range of careers in Photography and Creative Industries. Students will extend their knowledge of photographic practice within an art context. The main focus of this course is the production of a three panel folio submission. Students select an individual theme for study, based on their strengths. They will develop their ability to think critically about photography as picture-making and explore reasons why photographs are made and valued.
DRAMA	At Level 1 students will develop their understanding of drama as a process and a final product. Students will learn how to interpret a script, develop a character, and bring a text to life on stage. Students will develop their own, original performances, and will have the opportunity to perform live, in front of an audience. Students will develop their knowledge of Theatre Aotearoa, and specific plays associated with the genre.	At Level 2 students will continue to develop their knowledge of theatre genres and study Physical Theatre as a theatre form. They will analyse and perform an extract of a play, this will enhance their script interpretation and analysis for the class production. The production will allow students the opportunity to perform as an ensemble, creating a character and acting in a full-length play for an outside audience.	In Level 3 Drama students will cement what they have learnt in previous years by applying their advanced skills to script interpretation, for both an extract and then later in the year, as part of their production at The Pumphouse Theatre. Students will gain further knowledge of a theatre genre by exploring the key ideas of the theatre practitioner, Bertolt Brecht and Epic Theatre. Students will also hone their devising skills to create an original performance as a group.
MUSIC	This is a course designed around the skills of performance, composition, aural, score reading and musical knowledge. All styles of music are studied, so students who play, or would like to play any style of music (contemporary, rock, classical, indigenous) are welcome in this course. Knowledge of music theory is not compulsory but students will be encouraged to develop an understanding of this over the year, albeit at their level. Students will learn the following skills: Performing, composing, analysing, listening to and notating music	Knowledge of music theory is not compulsory but students will be encouraged to develop an understanding of this over the year, albeit at their level. Students will learn the following skills: Performing, composing, analysing, listening to and notating music. Students will work independently and with others on the following content: Solo and group performance, two compositions, instrumentation, aural transcription, interpreting music score and demonstrating knowledge of	Knowledge of music theory is not compulsory but students will be encouraged to develop an understanding of this over the year, albeit at their level. Students will learn the following skills: Performing, composing, analysing, listening to and notating music. Students will not attempt all standards, however, they will create a course upon their individual strengths. The standards cover the following areas: solo performance, group performance, second instrument performance, composition, songwriting, aural transcription, interpreting music score and

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		the musical elements and features through research.	demonstrating musical knowledge through research.
ACADEMIC PHYSICAL EDUCATION	Academic Physical Education is a course that examines both the physical and theoretical understanding of	Level 2 Academic Physical Education is a course where students will learn about and apply key concepts associated with Biophysical	Level 3 Academic Physical Education is a challenging course with a high level of theoretical content.
	In 11APD we recognise that physical activity is a valuable component of life and we endeavour to not only experience being physically active but to critically examine why and how it is important to us and society. * Movement is integral to Hauora * Participation in movement enriches our lives *Through movement, we develop diverse capabilities * There are diverse ways of understanding movement contexts and the moving body	Principles and Socio-cultural Ideas. Biomechanics, training theory, functional anatomy, sociology, skill acquisition, and sports psychology are all examined through social, political, economic, environmental, cultural, and historical lenses. These concepts are applied across various physical activity contexts but students should be clear, that this is a mostly theory-based course. It is expected that students participating in this subject will be able to evaluate the positive and negative impacts of physical activity on society whilst also developing an awareness of how to apply key ideas to physical development.	Being mostly project-based work; self-motivation and self-management are essential if you are to be successful in this subject. Students who participate will develop a deeper understanding of Biophysical Principles and Socio-cultural ideas surrounding sport, and how these impact us here in NZ. As a result of this knowledge, it is hoped students will be able to comprehensively analyse historical ideas and hegemonies associated with physical activity, to suggest solutions to common societal issues concerning physical activity outcomes in the world and here in NZ. A critical approach to physical activity in various settings will be the key focus.
OUTDOOR EDUCATION	Outdoor Education (OED) is an exciting opportunity for students to gain life skills and be exposed to new activities throughout NZ. The course is designed alongside the NCEA level 1 Academic P.E course. Students participate in the same internal assessments as 11APD, but these have been rewritten to focus on different aspects such as rock climbing, kayaking, tramping, and safety in the outdoors. 1 Outdoor Education is a course that examines both the physical and theoretical understanding of movement and is delivered under the new NCEA pathway. In 11OED, we recognise that physical activity in Aoteroa contexts is a valuable component of all life, and we	Outdoor Education grows students into leaders within the community, while still providing the academic pathway of internal achievement standards. Life skills and interpersonal skills are the focal points, balancing theory with practical opportunities. Previous Rosmini OED students have become sports captains, prefects, young vinnies leaders, and peer support leaders. They can communicate, work as a team, and some have also taken roles/jobs in the industry as instructors. Please note, due to the nature of the course there is a financial commitment that whānau should be willing to take on. 12OED costs approx	

SUBJECT	LEVEL ONE	LEVEL TWO	LEVEL THREE
	experience being physically active but to examine why and how it is important to us. * Movement is integral to Hauora * Participation in movement enriches our lives *Through movement, we develop diverse capabilities * There are diverse ways of understanding movement contexts and the moving body	activities including (but not limited to); white water kayaking, surfing, rock-climbing, scuba diving (optional), snow sports (optional), high-ropes, white water rafting, tough guy/girl mud-run, overnight tramps/camps and more.	